

Indonesian Esports Policy; A Benchmark Every Country Must Follow



Our Partner, Yudistira Adipratama S.H., LL.M, who acts as the Spokesperson of the Indonesian Esports Federation (Pengurus Besar Esports Indonesia - PB ESI), explained the massive potential of esports in driving the tourism sector and creative economy. The message was conveyed at the World Esports Summit, the IESF World Esports Summit 2022, held in Busan, South Korea, on 1st October 2022.

"Indonesia is a great country, and a great country sets a great example."

As the managing partner of the 1st esports dedicated law firm in Indonesia, Yudistira was very eloquent in explaining how infrastructure development supports the development of esports in Indonesia. "If we talk about infrastructure, infrastructure can be divided into two; infrastructure in the sense of system and infrastructure in the sense of facility. When it comes to the system (policy and regulation), it is for sure that Indonesia is the forerunner."





Yudistira stole the attention in front of an audience at one of the main forums of the Summit, which brought the discussion topic "The Benefits of Esports Infrastructure on Tourism." He was also exclusively interviewed for the topic "The Pedigree and Fundamental Legislation of Competitive Sports in Indonesia." The Spokesperson stated with around 465 million esports viewers worldwide, up 6.7 percent from the previous year, and more than 3.24 billion people who play games overall, esports is becoming a new sport with high-speed development.

Kindly check the official publication through this **link** to see his complete statement.